

# City At The End Of Time Greg Bear

Yeah, reviewing a book *City At The End Of Time* Greg Bear could mount up your close connections listings. This is just one of the solutions for you to be successful. As understood, execution does not recommend that you have extraordinary points.

Comprehending as skillfully as settlement even more than supplementary will offer each success. neighboring to, the notice as without difficulty as perception of this *City At The End Of Time* Greg Bear can be taken as capably as picked to act.

Hull Zero Three Greg Bear 2011-03-17 Trapped on a mysterious spaceship, the only way to escape is to survive. A thrilling novel from the Hugo and Nebula award-winning Greg Bear. A starship hurtles through the emptiness of space. Its destination - unknown. Its purpose? A mystery. Its history? Lost. Now, one man wakes up. Ripped from a dream of a new home, a new planet and the woman he was meant to love in his arms, he finds himself wet, naked, and freezing to death. The dark halls are full of monsters but trusting other survivors he meets might be the greater danger. All he has are questions: Who is he? Where are they going? What happened to the dream of a new life? What happened to the woman he loved? What happened to Hull 03? All will be answered, if he can survive. Uncover the mystery. Fix the ship. Find a way home. HULL ZERO THREE is an edge of your seat thrill-ride through the darkest reaches of space, from one of the genre's biggest names. Perfect for fans of Arthur C. Clarke's *RAMA* or the film *EVENT HORIZON*.

City of Orphans Avi 2012-09-25 In 1893 New York, thirteen-year-old Maks, a newsboy, teams up with Willa, a homeless girl, to clear his older sister, Emma, from charges that she stole from the brand new Waldorf Hotel, where she works. Includes historical notes.

Blood Music Greg Bear 2014-05-20 Ordered to destroy all products of unauthorized experimentation involving mammal genes, a researcher injects the altered cells into his own body.

He's Just Not That Into You Greg Behrendt 2009-01-06 Based on an episode of "Sex and the City," offers a lighthearted, no-nonsense look at dead-end relationships, providing advice for letting go and moving on.

Time Travel David Wittenberg 2016-01-01 This book argues that time travel fiction is a narrative "laboratory," a setting for thought experiments in which essential theoretical questions about storytelling—and, by extension, about the philosophy of temporality, history, and subjectivity—are represented in the form of literal devices and plots. Drawing on physics, philosophy, narrative theory, psychoanalysis, and film theory, the book links innovations in time travel fiction to specific shifts in the popularization of science, from evolutionary biology in

the late 1800s, through relativity and quantum physics in the mid-20th century, to more recent "multiverse" cosmologies. Wittenberg shows how increasing awareness of new scientific models leads to surprising innovations in the literary "time machine," which evolves from a "vehicle" used chiefly for sociopolitical commentary into a psychological and narratological device capable of exploring with great sophistication the temporal structure and significance of subjects, viewpoints, and historical events. The book covers work by well-known time travel writers such as H. G. Wells, Edward Bellamy, Robert Heinlein, Samuel Delany, and Harlan Ellison, as well as pulp fiction writers of the 1920s through the 1940s, popular and avant-garde postwar science fiction, television shows such as "The Twilight Zone" and "Star Trek," and current cinema. Literature, film, and TV are read alongside theoretical work ranging from Einstein, Schrödinger, and Stephen Hawking to Gérard Genette, David Lewis, and Gilles Deleuze. Wittenberg argues that even the most mainstream audiences of popular time travel fiction and cinema are vigorously engaged with many of the same questions about temporality, identity, and history that concern literary theorists, media and film scholars, and philosophers.

Permutation City Greg Egan 1994-04-26 Paul Durham keeps making Copies of himself: software simulations of his own brain and body which can be run in virtual reality, albeit seventeen times more slowly than real time. He wants them to be his guinea pigs for a set of experiments about the nature of artificial intelligence, time, and causality, but they keep changing their mind and baling out on him, shutting themselves down. Maria Deluca is an Autoverse addict; she's unemployed and running out of money, but she can't stop wasting her time playing around with the cellular automaton known as the Autoverse, a virtual world that follows a simple set of mathematical rules as its "laws of physics". Paul makes Maria a very strange offer: he asks her to design a seed for an entire virtual biosphere able to exist inside the Autoverse, modelled right down to the molecular level. The job will pay well, and will allow her to indulge her obsession. There has to be a catch, though, because such a seed would be useless without a simulation of the Autoverse large enough to allow

the resulting biosphere to grow and flourish – a feat far beyond the capacity of all the computers in the world.

Modern New York Greg David 2012-04-10 The economic history of New York is filled with high-stakes drama and big figures. In *Modern New York*, renowned economist and political commentator Greg David tells the story of the metropolis's financial highs and lows since the 1960s. He takes a hard look at how Wall Street came to dominate the economy in the years following the wrenching decade of the Fiscal Crisis and how New York's high finance roller coaster came to affect the entire city and the world. He tackles the major controversies over real estate development, the growth of inequality, the role of immigration and the prospects for diversification. In addition *Modern New York* profiles the business and political leaders at the forefront of today's economic issues, as well as the average people who benefit from (and are the casualties of) the structure and cycles of this hub's capricious economy. From covert breakfasts with Wall Street heads to profiles of people like the brilliant but complex economic development artist Dan Doctoroff, *Modern New York* features all sorts of characters with big personalities and big wallets, from Donald Trump to Michael Bloomberg. This book takes readers on a journey to understanding the machinery and people as well as the spirit of New York. With its many great stories and applicability to other metropolises such as London, Singapore, Sydney, or Hong Kong, it will be relevant to readers around the world..

Take Back the Sky Greg Bear 2016-12-22 Same war. Different enemy. First it was Mars, then Titan - the battlefield changed but the war remained the same. Until now. Master Sergeant Michael Venn and his soldiers now know the truth about what the supposedly benevolent Gurus are really doing in our solar system. A truth both Earth and the alien Antagonists are intent on wiping out. The soldiers must forget their training, forget what they know, and journey to Planet X - infamous home of the Antagonists. Hunted by friend and foe alike and desperate for answers, they will do anything to survive. Even team up with their greatest enemy.

Hegira Greg Bear 2014-04-01 “A minor classic. A small book but with big characters . . . and great ideas” from the Hugo and Nebula Award-winning author of *Dinosaur Summer* (SF Reviews). The planet Hegira is the universe's melting pot. Hundreds of tribes in dozens of cities intermingle in the vast uncharted territory. The only thing holding the people together are the massive Obelisks, the chronicles of all the truths and falsehoods each tribe has brought to Hegira. Young Bar-Woten is in search of knowledge and he knows the key to the truth about his homeland is contained in the writings of the Obelisks. With his fellow companions, Bar-Woten must travel through Hegira's exotic cities to discover the lies within the words of thousands.

Eon Greg Bear 2015-09-15 New York Times bestselling author Greg Bear's *Eon* is now available for the first time in trade paperback. The 21st century was on the brink of nuclear confrontation when the 300 kilometer-long stone flashed out of nothingness and into Earth's orbit. NASA, NATO, and the UN sent explorers to the

asteroid's surface...and discovered marvels and mysteries to drive researchers mad. For the Stone was from space--but perhaps not our space; it came from the future-but perhaps not our future; and within the hollowed asteroid was Thistledown. The remains of a vanished civilization. A human-English, Russian, and Chinese-speaking-civilization. Seven vast chambers containing forests, lakes, rivers, hanging cities... And museums describing the Death; the catastrophic war that was about to occur; the horror and the long winter that would follow. But while scientists and politicians bickered about how to use the information to stop the Death, the Stone yielded a secret that made even Earth's survival pale into insignificance.

Sleepside Greg Bear 2014-05 Collecting six stories in old paradigms, *Sleepside* features Greg Bear's outstanding fantasy writing: “Webster,” “The White Horse Child,” “Sleepside Story,” “Dead Run,” “Through Road No Whither,” and “Petra.” This edition also includes the special introduction by the author: “On Losing the Taint of Being a Cannibal.”

The Collected Stories of Greg Bear Greg Bear 2003-03-19 A collection of science fiction short stories includes "Blood Music," "Tangents," "Hardfought," and "Petra."

Cemetery Road Greg Iles 2019-03-19 Two murders. One Town. And a lifetime of secrets. ‘Pure reading pleasure’ Stephen King The No.1 New York Times bestselling author of the Natchez Burning trilogy returns with an electrifying standalone. A tale of friendship, betrayal, and shattering secrets that threaten to destroy a small Mississippi town.

Blood Music Greg Bear 2005-09-01 Vergil Ulam has created cellular material that can outperform rats in laboratory tests. When the authorities rule that he has exceeded his authorization, Vergil loses his job, but is determined to take his discovery with him.

Queen Of Angels Greg Bear 2012-03-05 In a world of wonders, wealth, and 'perfect' mental health, a famous poet commits gruesome murder . . . why? That crime, that question, leads a policewoman to a jungle of torture and forgotten gods; a writer to the bohemian shadows of a vast city; and a scientist directly into the mind-the nightmare soul-of the psychopath himself . . .

Distress Greg Egan 2010-12-30 On the utopian, man-made island, Stateless, Nobel Prize winner Violet Mosala is close to solving the greatest problem of her career - the quest for the ultimate Theory of Everything (TOE) is almost over. Burned out by recording the abuses of biotech for his TV news syndicate, Andrew Worth grabs the chance to follow Violet's story. In contrast the world of theoretical physics seems like an anaesthetised mathematical heaven, where everything is cool and abstract. He could not have been more wrong. One by one Mosala's rival quantum physicists are disappearing from the scientific summit at Stateless. But why? Is it something to do with Violet herself, or is there some other, more esoteric, force at work

undermining the Theory of Everything Conference?

*Far Thoughts and Pale Gods* Greg Bear 2016-04-26 6 dazzling stories, freshly revised for this volume, plus new introductions, commentary, and reminiscences from the Hugo and Nebula Award-winning author of *War Dogs*, *Eternity*, and *The Forge of God* Greg Bear is the author of more than 30 books, from thrillers (*Darwin's Radio*, *Vitals*) to science fiction (*Blood Music*, *Eon*, *Hull Zero Three*) to pure fantasy (*The Infinity Concerto*, *The Serpent Mage*). He has won 5 Nebula and 2 Hugo Awards, his works have been translated into more than 20 languages, and his titles have sold millions of copies worldwide. But his skills are not confined to writing at full-length novels: He is also the author of dozens of brilliant short stories, novellas, and novelettes.

*Far Thoughts and Pale Gods* contains 6 highly acclaimed stories, each newly revised by the author, that illustrate Bear's abundant breadth of talent. The volume includes: · "Heads," which marks the first time the concept of quantum computing appears in science fiction—though it is a vision of 400 frozen heads that will remain in the reader's memory; · "The Wind from a Burning Woman," the first story set in the universe that spawned the novels *Eon* and *Eternity*; · "Plague of Conscience," which explores what it means to be alien—and whether that can be comprehended without understanding what it means to be human; · "Scattershot," beginning "The teddy bear spoke excellent Mandarin," a gripping deep-space adventure that is also a tribute to legendary female science fiction writer James Tiptree Jr. These and the remaining entries—"Mandala" and "Petra"—form a remarkable collection showcasing the talents of a major American writer. Each story is accompanied by an introduction and an afterword written especially for this volume.

*If Only I Could...* Greg M. Sarwa 2012-09-01 What if you had just learned that your days are about to come to an end? Would you quietly accept your destiny, or would you fight this one final battle? And what if the demons of your past disturb the delicate reconciliation you thought you had found? These are the questions facing John Kadel in "If only I could....," a simple story about love. This is not a romance. It is a tale of the true and lasting love each of us dreams about, the undeniable love only some of us find in a lifetime of searching. John Kadel is a stubborn, single old man with a colorful past and questions for which he has no answers. Not long after his doctor hands him a death sentence, John runs into someone from his past.

*The Forge of God* Greg Bear 2014-04-01 This doomsday masterpiece from the author of *Eon* and *Hull Zero Three* was a finalist for the Hugo and Nebula awards. On July 26, Arthur Gordon learns that Europa, the sixth moon of Jupiter, has disappeared. Not hiding, not turned black, but gone. On September 28th, Edward Shaw finds an error in the geological records of Death Valley. A cinder cone was left off the map. Could it be new? Or, stranger yet, could it be artificial? The answer may be lying beside it—a dying Guest who brings devastating news for Edward and for Planet Earth. As more unexplained phenomena spring up around the

globe—a granite mountain appearing in Australia, sounds emanating from the earth's core, flashes of light among the asteroids—it becomes clear to some that the end is approaching, and there is nothing we can do.

In *The Forge of God*, award-winning author Greg Bear describes the final days of the world on both a massive, scientific scale and in the everyday, emotional context of individual human lives. Facing the destruction of all they know, some people turn to God, others to their families, and a few turn to saviors promising escape from a planet being torn apart. Will they make it in time? And who gets left behind to experience the last moments of beauty and chaos on earth? Nominated for the Nebula, Hugo, and Locus Awards, *The Forge of God* is an engrossing read, breathtaking in its scope and in its detail.

*X12 Shrinkwp Mixed* Greg Bear 1991-07-25

*Eternity* Greg Bear 2014-04-01 The New York Times–bestselling author of *Eon* continues the interstellar saga of the Way. A devastating war has left Earth a nuclear wasteland. Orbiting the planet is the asteroid-starship containing the civilization of Thistledown, humanity's future descendants. For decades, they have worked to heal their world and its survivors, but their resources are finite. They need to reopen the Way. An interdimensional gateway to a multiverse of realities, the Way was severed from Thistledown to stop an alien invasion and now exists as its own universe. Reopening the gate would not only benefit Earth but would also help the asteroid's residents return home. But on the alternate world of Gaia, Rhita Vaskayza, daughter of mathematician Patricia Vasquez, has taken up her mother's cause to find her own Earth, one that was never touched by nuclear war. There is a gateway on Gaia that could lead Rhita there—or unleash an even greater apocalypse across the multiverse . . . "Whether he's tinkering with human genetic material or prying apart planets, Bear goes about the task with intelligence and a powerful imagination. *Eternity* offers many delights" (Locus).

*Eon* Greg Bear 1986 The 21st century was on the brink of nuclear confrontation when the 300 kilometer-long stone flashed out of nothingness and into Earth's orbit. NASA, NATO, and the UN sent explorers to the asteroid's surface...and discovered marvels and mysteries to drive researchers mad. For the Stone was from space—but perhaps not "our" space; it came from the future—but perhaps not "our" future; and within the hollowed asteroid was Thistledown. The remains of a vanished civilization. A "human"—English, Russian, and Chinese-speaking—civilization. Seven vast chambers containing forests, lakes, rivers, hanging cities... And museums describing the Death; the catastrophic war that was about to occur; the horror and the long winter that would follow. But while scientists and politicians bickered about how to use the information to stop the Death, the Stone yielded a secret that made even Earth's survival pale into insignificance.

*City at the End of Time* Greg Bear 2008-08-05 Multiple Hugo and Nebula award-winning author, Greg Bear is

one of science fiction's most accomplished writers. Bold scientific speculation, riveting plots, and a fierce humanism reflected in characters who dare to dream of better worlds distinguish his work. Now Bear has written a mind-bendingly epic novel that may well be his masterpiece. Do you dream of a city at the end of time? In a time like the present, in a world that may or may not be our own, three young people—Ginny, Jack, and Daniel—dream of a doomed, decadent city of the distant future: the Kalpa. Ginny's and Jack's dreams overtake them without warning, leaving their bodies behind while carrying their consciousnesses forward, into the minds of two inhabitants of the Kalpa—a would-be warrior, Jebrassy, and an inquisitive explorer, Tiadba—who have been genetically retro-engineered to possess qualities of ancient humanity. As for Daniel: He dreams of an empty darkness—all that his future holds. But more than dreams link Ginny, Jack, and Daniel. They are fate-shifters, born with the ability to skip like stones across the surface of the fifth dimension, inhabiting alternate versions of themselves. And each guards an object whose origin and purpose are unknown: gnarled, stony artifacts called sum-runners that persist unchanged through all versions of time. Hunted by others with similar powers who seek the sum-runners on behalf of a terrifying, goddess-like entity known as the Chalk Princess, Ginny, Jack, and Daniel are drawn, despite themselves, into an all but hopeless mission to rescue the future—and complete the greatest achievement in human history.

**Psychlone** Greg Bear 2014-06-24 Curiosity may kill Larry Fowler. A scientist from New Mexico, Fowler is hot on the trail of a mysterious phenomenon that is known to freeze animals instantly and can demolish an entire town. Part ghost story, part science fiction, part political treatise, Greg Bear's novel tracks Fowler on his journey to discover the true nature of the PSYCHLONE.

**HALO: Primordium** Greg Bear 2019-03-26 The second novel of the Forerunner Saga trilogy by science fiction legend Greg Bear—set in the Halo universe and based on the New York Times bestselling video game series! One hundred thousand years ago. In the wake of the apparent self-destruction of the alien Forerunner empire, two humans—Chakas and Riser—are like flotsam washed up on very strange shores indeed. Captured by the Forerunner known as the Master Builder and then misplaced during a furious battle in space, Chakas and Riser now find themselves on an inverted world, where horizons rise into the sky and humans of all kinds are trapped in a perilous cycle of horror and neglect. They have become both research animals and strategic pawns in a cosmic game whose madness knows no end—a game of ancient vengeance between the powers who seeded the galaxy with life, and the Forerunners who expect to inherit their sacred Mantle of Responsibility to all living things. In the company of a young girl and an old man, Chakas begins an epic journey across a lost and damaged Halo ringworld in search of a way home, an explanation for the warrior spirits rising up within, and the reason for the Forerunner Librarian's tampering with human destiny. Their

travels will take them into the domain of a powerful and monstrous intelligence—known as “the Captive” by Forerunners, and “the Primordial” by ancient human warriors, this being may not only control the fate of Chakas, Riser, and the rest of humanity, but of all sentient life across the galaxy...

**The Crying Machine** Greg Chivers 2019-04-04 A sharp, lyrical thriller of power, religion, and artificial intelligence.

**Strength of Stones** Greg Bear 2014-04-01 Artificially intelligent cities rise up against humanity in this “excellent novel. It came on me as a surprise, and it knocked me out!” (Harlan Ellison). In a theocratic world far into the future, cities control their own movements and organization. Constantly moving, growing and decaying, taking care of every need their inhabitants might think of, the cities have decided that humans are no longer a necessary part of their architecture, casting them out to wander in the wilderness and eke out a meager subsistence. To the exiled humans, the cities represent a paradisiacal Eden, a reminder of all they cannot attain due to their sinful and unworthy natures. But things are beginning to change. People are no longer willing to allow the cities to keep them out, choosing instead to force an entry and plunder at will. The cities are starting to crumble and die because they have no purpose or reason to continue living without citizens. One woman, called mad by some and wise by others, is the only human allowed to inhabit a city. From her lonely and precarious position at the heart of one of the greatest cities ever, she must decide the fate of the relationship between human society and the ancient strongholds of knowledge, while making one last desperate attempt to save the living cities.

**Loose Ends** Greg Cox 2001 During a trip to Carlsbad Caverns, Liz comes face-to-face with the creepy man who shot her, and Max, Isabel, Michael, Maria, and Liz pursue him, only to discover that their unknown enemy may not know who they really are.

**War Dogs** Greg Bear 2014-10-23 The Gurus came in peace, bearing gifts. They were a highly advanced, interstellar species who brought amazingly useful and sophisticated technology to the human race. There was, of course, a catch. The Gurus warned of a far more malevolent life form, beings who have hounded the Gurus from sun to sun, planet to planet, across the cosmos. Pundits have taken to calling them the Antagonists - or Antags - and they have already established a beachhead on Mars. In exchange for all they've done for us, the Gurus would now like our help. Enter Master Sergeant Michael Venn, a veteran Skyrine (a Marine who is specially trained for off-world combat) who is dropped onto the Red Planet with his band of brothers on a mission to take down as many Antags as possible. But from the moment they're dropped through the thin Martian atmosphere, their mission goes horribly, terribly wrong. From a group of female special ops Skyrines with secret orders, to mysterious humans who've settled on Mars, to the

overwhelming and highly-reinforced Antags themselves, Venn and his brothers will face impossible odds just to survive - let alone make it home alive.

**Teranesia** Greg Egan 2010-12-30 As a young boy, Prabir Suresh lives with his parents and sister on an otherwise uninhabited island in a remote part of the Indonesian peninsula. Prabir names it Teranesia, populating it with imaginary creatures even stranger than the evolutionarily puzzling butterflies that his parents are studying. Civil war strikes, orphaning Prabir and his sister. Eighteen years later, rumours of bizarre new species of plants and animals being discovered in the peninsula that was their childhood home draw Prabir's sister back to the island - Prabir cannot bear for her to have gone out alone and he follows, persuading a pharmaceutical researcher to take him along as a guide.

**The Infernal City: An Elder Scrolls Novel** Greg Keyes 2009-11-24 Based on the award-winning The Elder Scrolls, The Infernal City is the first of two exhilarating novels following events that continue the story from The Elder Scrolls IV: Oblivion, named 2006 Game of the Year. Four decades after the Oblivion Crisis, Tamriel is threatened anew by an ancient and all-consuming evil. It is Umbriel, a floating city that casts a terrifying shadow—for wherever it falls, people die and rise again. And it is in Umbriel's shadow that a great adventure begins, and a group of unlikely heroes meet. A legendary prince with a secret. A spy on the trail of a vast conspiracy. A mage obsessed with his desire for revenge. And Annaig, a young girl in whose hands the fate of Tamriel may rest . . . .

**Diaspora** Greg Egan 1997-09-03 In 2975, the orphan Yatima is grown from a randomly mutated digital mind seed in the conceptory of Konishi polis. Yatima explores the Coalition of Polises, the network of computers where most life in the solar system now resides, and joins a friend, Inoshiro, to borrow an abandoned robot body and meet a thriving community of “fleshers” in the enclave of Atlanta. Twenty-one years later, news arrives from a lunar observatory: gravitational waves from Lac G-1, a nearby pair of neutron stars, show that the Earth is about to be bathed in a gamma-ray flash created by the stars' collision – an event that was not expected to take place for seven million years. Yatima and Inoshiro return to Atlanta to try to warn the fleshers, but meet suspicion and disbelief. Some lives are saved, but the Earth is ravaged. In the aftermath of the disaster, the survivors resolve to discover the cause of the neutron stars' premature collision, and they launch a thousand polises into interstellar space in search of answers. This diaspora eventually reaches a planet subtly transformed to encode a message from an older group of travellers: a greater danger than Lac G-1 is imminent, and the only escape route leads beyond the visible universe.

**Slant** Greg Bear 2014-04-01 The “reigning master of hard-edge science fiction takes a chilling look at the plausible near-future” in this cyberpunk sequel to Queen of Angels (Seattle Post-Intelligencer). In the second

half of the twenty-first century, nanotechnology has transformed every aspect of society. Humans can now change their abilities, their appearance, their very bodies on microscopic level. Advanced psychotherapy seems to have wiped away violence and illness. The world is sane and in balance. However, that balance teeters with the grisly murder of two prostitutes and a series of suicides. Soon, public defender Mary Cho's investigation finds a dark danger lurking in the recesses of the “dataflow.” Entertainment, virtual pornography, neo-Luddite separatists, an unknown artificial intelligence—everything seems to be intertwined in a vast conspiracy. As technology fails so too does the society perched high atop it. Perfection is a high pedestal from which to fall.

**Mindstar Rising** Peter F. Hamilton 2009-08-21 Mindstar Rising is the first in Peter F. Hamilton's hugely popular Greg Mandel series. It's the 21st century and global warming is here to stay, so forget the way your country used to look. And get used to the free market, too – the companies possess all the best hardware, and they're calling the shots now. In a world like this, a man open to any offers can do just fine. A man like Greg Mandel for instance, who's psi-boosted, wired into the latest sensory equipment and carrying state-of-the-art weaponry. He's also been part of the English Army's Mindstar Battalion. As the cartels battle for control of a revolutionary new power source, and corporate greed outstrips national security, tension is mounting to boiling point. And Greg Mandel is about to face the ultimate test. Mindstar Rising is followed by A Quantum Murder and The Nano Flower to complete the Greg Mandel trilogy.

**Quarantine** Greg Egan 2010-12-30 It's late in the 21st century and bioengineering is now so common that people are able to modify their minds in any way they wish. It is an era which has been shaped by information systems so vast that security, in any form, is easily breached. Now you can be whatever you want to be, and do whatever you want to do. On Earth anyway. One night, thirty three years ago, the stars went out. 'The Bubble' - a perfect sphere centred on the sun - appeared in the sky, isolating the solar system from the rest of the universe. For thirty-three years, humanity has lived with the religious cults and terrorism which spawned in the wake of the darkness. We are now alone. Humanity has been cut off. Quarantined.

**Anvil of Stars** Greg Bear 2014-04-29 The “provocative and entertaining follow-up” to The Forge of God: Exiled from their planet, humans unite with one alien race in the fight against another (Publishers Weekly). The Ship of the Law travels the infinite enormity of space, carrying eighty-two young people: fighters, strategists, scientists—and children. After one alien culture destroyed their home, another offered the opportunity for revenge in the form of a starship built from fragments of the Earth's corpse, a ship they now use to scour the universe in search of their enemy. Working with sophisticated nonhuman technologies that need new thinking to comprehend them, they're cut off forever from the people they left behind. Denied

information, they live within a complex system that is both obedient and beyond their control. They're frightened. And they're waging war against entities whose technologies are unimaginably advanced and vast, and whose psychology is ultimately, unknowably alien. In *Anvil of Stars*, the multimillion-selling, Nebula Award-winning author of *Eon* and other science fiction masterpieces "fashions an action-packed and often thrilling plot; by using each of the well-depicted alien races to mirror human behavior, he defines what it means to be *Homo sapiens*. . . . A gripping story" (Publishers Weekly).

[Just Over the Horizon](#) Greg Bear 2016-04-26 The New York Times Book Review hails this collection of thirteen dazzling stories and a rare screenplay by Hugo and Nebula Award-winning author Greg Bear as a "solid introduction to the oeuvre of a classic writer." Greg Bear—author of *Queen of Angels*, *Eon*, and *Hull Zero Three*, among many other hugely popular novels—has an ability to transform challenging scientific concepts into gripping fiction that has won him numerous awards and an avid following. He has written novels about interstellar war, human evolution, intelligent bacteria, international terrorism, and the exploration of deep space—but he doesn't stop there. This brilliant collection of Bear's stories, each newly revised by the author, proves he is a master of the short form as well. *Just Over the Horizon* offers thirteen mind-bending explorations of the near future . . . or just beyond the border of conventional reality. The volume includes: · "Blood Music," a Hugo and Nebula award-winning classic and the basis for the novel of the same name—and the first science-fictional exploration of nanotechnology; · "Sisters," in which high school students find maturity and family by confronting a tragic genetic destiny; · "Tangents," winner of the Hugo and Nebula Awards, about a persecuted scientist who seeks refuge in a better world; · "Dead Run," a tale of union truck drivers ferrying souls through Death Valley into Hell, adapted for an episode of the television series *The Twilight Zone*; · "Sleepside Story," which Bear calls one of his favorite pieces, an urban fantasy tale that takes a music student by Night Metro to the Sleepside mansion of a magical woman of the night, inverting "Beauty and the Beast" in a very modern mirror; · "Genius," the screenplay written for the television series *Outer Limits*, but never produced. *Just Over the Horizon* combines Bear's intense concern with the human condition with a deep understanding of science, resulting in a collection long to be remembered.

**Vitals** Greg Bear 2015-11-24 A harrowing thriller based on real-life discoveries in cell theory and the battle

against aging and death by the bestselling author of *Darwin's Radio* and *War Dogs* Scientist Hal Cousins is on the brink of success in his quest to determine the biological underpinnings of immortality. Funded by angel investors, the brilliant researcher makes a trip by submersible to the bottom of the sea, searching for primitive one-celled organisms that may be related to the earliest life forms on Earth. But the trip turns into a nightmare when Cousins's pilot goes berserk and turns on him. The homicidal attack is only the first in a series of events that sends the biochemist on the run, pursued by faceless enemies who want his studies terminated and Cousins dead. Cousins must face the realization that his research has brought him into contact with a vast conspiracy. Across the country, scientists are being murdered to cover up the fact that someone has discovered how to control minds through bacterial manipulation—and that the trigger bacteria now infects much of the world's population. Discredited and not knowing whom to trust, Cousins must gamble everything with Earth's very survival at stake. Award-winning author Greg Bear creates a tense, stunningly plausible thriller all too firmly rooted in scientific fact.

*Anvil of Stars* Greg Bear 2014-05 A Ship of the Law travels the infinite enormity of space, carrying eighty-two young people: fighters, strategists, scientists, the children. They work with sophisticated non-human technologies that need new thinking to comprehend them. They are cut off forever from the people they left behind. Denied information, they live within a complex system that is both obedient and beyond their control. They are frightened. And they are making war against entities whose technologies are so advanced, so vast, as to dwarf them, against something whose psychology is ultimately, unknowably alien.

*Quantico* Greg Bear 2014-04-01 The Dome of the Rock in Jerusalem has been blown to bits by extremists, and, in retaliation, thousands have died in another major attack on the United States. Now the FBI has been dispatched to deal with a new menace. A plague targeted to ethnic groups--Jews or Muslims or both--has the potential to wipe out entire populations. But the FBI itself is under political assault. There's a good chance agents William Griffin, Fouad Al-Husam, and Jane Rowland will be part of the last class at Quantico. As the young agents hunt a brilliant homegrown terrorist, they join forces with veteran bio-terror expert Rebecca Rose. But the plot they uncover--and the man they chase--prove to be far more complex than anyone expects.